



The Realm Awakens

Commoner's Camp – Rules & Expectations

(Mundane Camping Area)

Theming Requirements

- Fantasy theming is **not required** in the Mundane Camping Area.
- Modern tents, gear, and equipment are fully allowed.

Pets

- No pets are allowed in any camping area, including Mundane Camping.
- Service animals trained to perform specific tasks for a person with a disability are permitted as required by law.

Fire & Cooking Safety

- Only approved fire pits or elevated propane camp stoves may be used.
- No open ground fires, trench fires, or large bonfires.
- Fires must never be left unattended and must be fully extinguished before sleep or leaving camp.
- A visible fire extinguisher or water source must remain within reach.

Quiet Hours

- Quiet hours are **11:00 PM – 7:00 AM**.
- Acoustic instruments are allowed until quiet hours begin.
- No amplified sound at any time.

Camp Cleanliness

- Camps must remain tidy and free of hazards.
- Trash must be bagged and taken to designated disposal points daily.



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- Greywater must be disposed of only in approved locations—never on the ground.
- Dishwashing and handwashing should be done at the designated stations.

Restrooms & Handwashing

- The Mundane Camping Area has **two dedicated porta-potties**.
- Campers are strongly encouraged to use these facilities whenever possible to reduce strain on public Faire restrooms.
- Use only the designated handwashing stations for hygiene

Vehicles & Parking

- Vehicles may enter the camping area only for loading and unloading.
- After setup, all vehicles must be moved to the designated parking area unless prior permission has been granted for one vehicle to remain on-site.
- No driving in camp after dark due to safety hazards created by natural terrain, limited visibility, and uneven ground.

Safety & Conduct

- No weapons may be carried in camp unless peace-tied and approved for Faire use.
- No illegal substances or underage drinking.
- Alcohol is permitted only within your camp and must be consumed responsibly.
- All campers must comply with instructions from event staff and safety personnel.

Visitors & Guest Responsibility

- Campers are **fully responsible** for the conduct, safety, and rule compliance of any visitors they invite into the Mundane Camping Area.
- All visitors must follow **all Faire and campground rules** while on site.
- Visitors who are **not registered as overnight campers** must leave the camping area **when the Faire closes for the day**.
- No unregistered guests may remain in camp after closing hours, sleep in camp, or store belongings overnight.



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- Campsites may not be shared, transferred, or informally expanded to include unregistered guests.
- Event staff may remove any visitor whose behavior creates a safety concern, disrupts other campers, or violates Faire policies.

Structures & Boundaries

- Tents, pavilions, and shade structures must be securely staked or weighted.
- Camps must stay within their assigned footprint and may not block walkways or emergency access routes.
- No digging, trenching, or altering the ground.

Facilities & Waste

- Use only designated restrooms and wash stations.
- Do not dump waste, food scraps, or wash water on the ground.
- Greywater must be carried to the approved disposal point.

Weather & Evacuation

- Camps must be prepared for wind, rain, and temperature changes.
- In severe weather, follow staff instructions immediately and evacuate if directed.